import random

def engage\_battle():

user\_choice = input("Enter 'rock', 'paper', or 'scissors': ").lower()

computer\_choice = random.choice(['rock', 'paper', 'scissors'])

print(f"You chose {user\_choice}, and the computer chose {computer\_choice}.")

if user\_choice == computer\_choice:

print("It's a tie!")

elif (user\_choice == 'rock' and computer\_choice == 'scissors') or \

(user\_choice == 'paper' and computer\_choice == 'rock') or \

(user\_choice == 'scissors' and computer\_choice == 'paper'):

print("Congratulations! You achieved victory!")

else:

print("Oops! You faced defeat against the computer.")

engage\_battle()